

## Example model

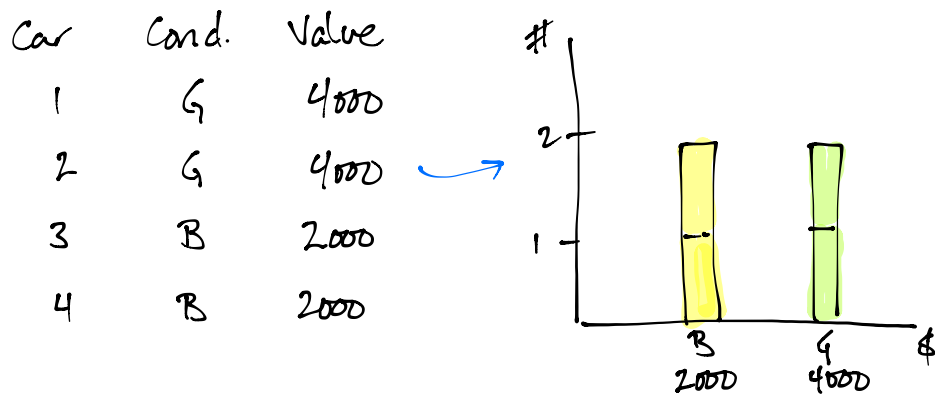
### The market for lemons - Akerlof

4 cars

Each either good (G) or bad (B)

G worth \$4000

B worth \$2000



Now add information asymmetry:

\* Sellers know **true** condition of their car

\* Buyers know only **distribution** of conditions

How much should buyer offer?

What about average or expected value?

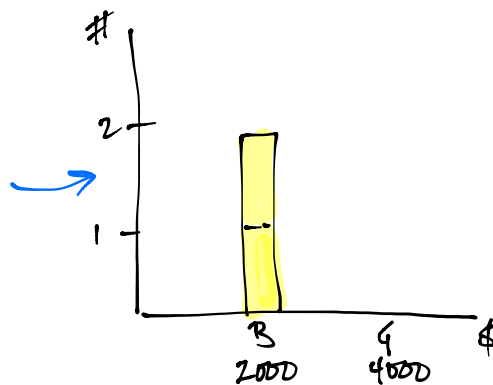
$$EV = \sum_{i=1}^N f_i x_i$$

Annotations:  
-  $f_i$ : probability  $i$   
-  $x_i$ : payoff  $i$   
-  $i$ : possible outcomes or "states"

$$EV = \left(\frac{1}{2}\right)(4000) + \left(\frac{1}{2}\right)(2000) = \$3000$$

But, how would sellers react?

Car	Cond.	Value	Sell?
1	G	4000	No
2	G	4000	No
3	B	2000	Yes
4	B	2000	Yes



only B cars left

→ Information asymmetry → "Adverse Selection"

In equilibrium:

$$EV = (1)(2000) + (0)(4000) = 2000$$

$P = \$2000$ , only B cars trade