

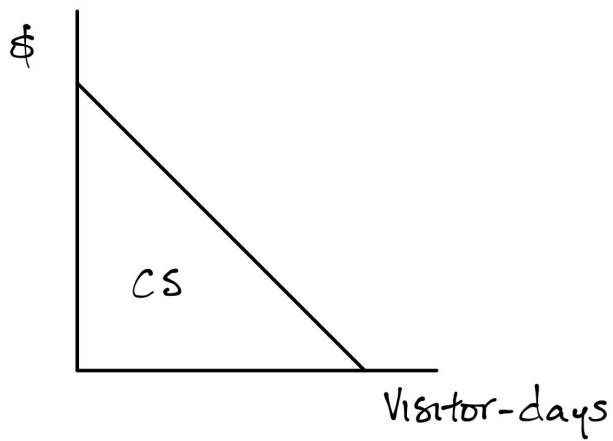
## E: Option value and irreversibility

### Key use of option value:

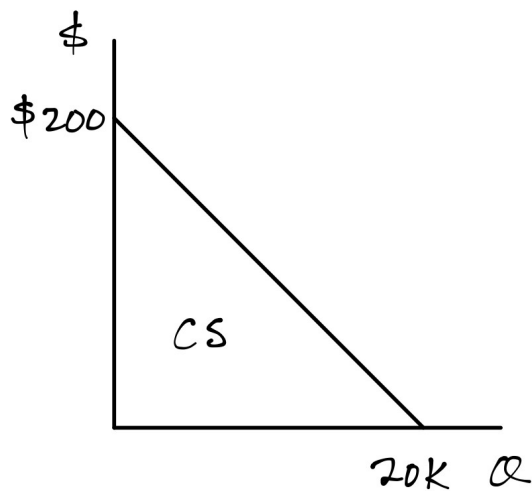
- Analyzing **irreversible** or difficult to reverse decisions:
  - Building a dam
  - Changing land use
  - Building a power plant or other long-lived capital
  - Adopting a technology

### Example: land use change

- A city has open land with two alternative uses:
  - Current: Public green space (park)
  - Proposed: Developer wants to convert it to an industrial area
- Two periods:
  - Now (0)
  - Future (1)
  - Many years apart; use interest rate = 25%
- Developer's WTP for the land:
  - \$4 million** in either period (only pays once)
- Park value in **period 0**?
  - Entrance price = \$0
  - Total benefit = CS generated



Example:



$$\text{Value} = 0.5 * 20,000 * 200 = 2,000,000$$

Aside:

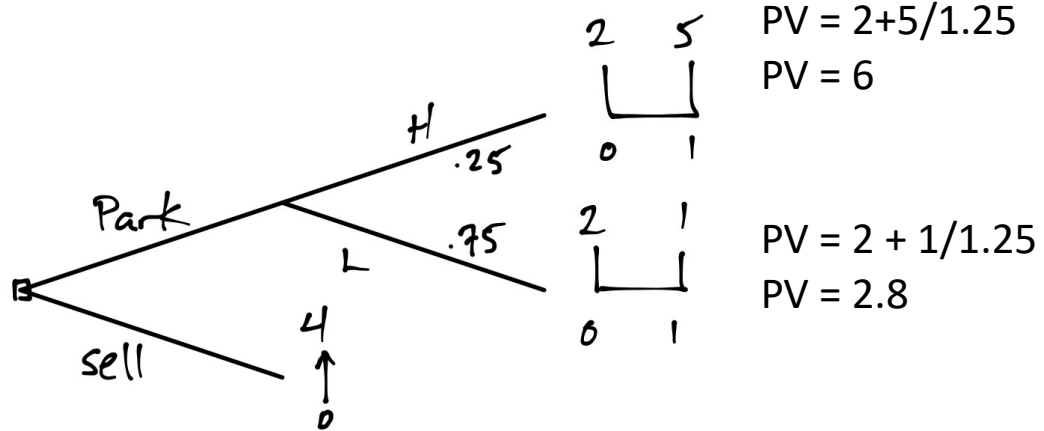
Typically estimate WTP from cost of traveling to the park

- Park **value in 1** is uncertain:

In this case, two possibilities depending on changes in WTP:

State	Probability	Value
Low (L) - WTP shifts inward	75%	\$1 M
High (H) - WTP shifts outward	25%	\$5 M

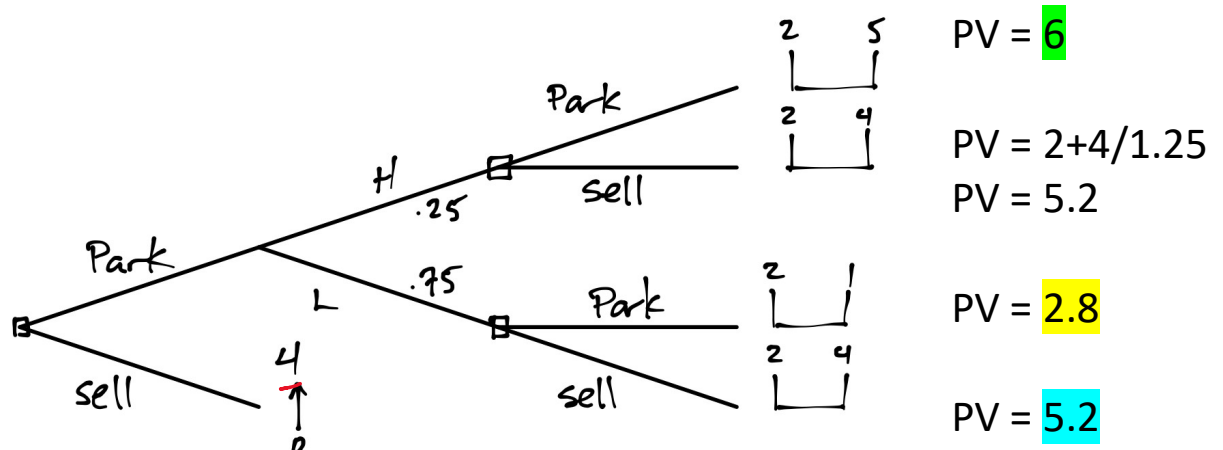
- Suppose city had to make a **once and for all** decision at 0:  
Sell at 0 or keep as a park permanently



$$EV = 0.25 \cdot 6 + 0.75 \cdot 2.8 = 3.6$$

Decision: would sell

- However, **true decision tree** is different:
  - If kept as a park at 0, **could decide to sell in 1**
  - Park at 0 **preserves option** to sell at 1



$$EV = 0.25 * 6 + 0.75 * 5.2 = 5.4$$

Decision: would preserve

- Option value of preserving?

Sell if L:                      Gain = 5.2 - 2.8 = 2.4

Probability of selling:      0.75

Expected gain:                0.75 \* 2.4 = 1.8

Option value:                 1.8

- Value of preserving at 0:

3.6 EV of park under once-and-for-all decision

1.8 Option to sell later

5.4 Total value of park at 0

## Exercise on GC